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Training Interoperability



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UNCLASSIFIED

Integrity | Service | Excellence

Any Fight, Any Place, Any Time



Training requires interoperable devices and a realistic, relevant, multi-domain environment

Early “Joint” Interoperability



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Step 1: Connect / Deconflicted

Interoperability



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Commonality vs. Compatibility



4th Gen Interoperability



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Step 2: Share / **Compatible**

4th Gen Interoperability



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Step 2: **Share / Compatible**

5th Gen Interoperability



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Did we take a step back?

Future Interoperability



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Step 3: Learn / Integrated

What we need to focus on



- Today, our simulators are somewhere between Steps 1 and 2
- Must achieve interoperability within our training environment(s)
 - Valid and realistic interactions
 - Learning Systems that are integrated
- Make training more efficient and effective
 - For a more ready and lethal warfighter



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QUESTIONS?